



\$JR-HI & **ELEM\$**



Best - 2 - out of - 3 - Games Winning team must win by - 2 - Pts to constitute a legal game.

‡ MATCHES **‡**

FRIENDSHIP GAME

It is req'd that a "friendship game" (to 15 Pts) be played if one team wins the **O**st two games (except in playoffs).

♥ WARM-UP ●-Min "Hitting" **●**-Min Serving"

will be announced by the official prior to the 1st game, with **O**-team (at a time) using the court

\$ COREKEEPERS

Home team an adult SK with at least a flip score chart.

≢ III IME OUTS **≢** •**2** - Per Game ⇐ Each Team





-③- points if the match is being played outdoors and this is the deciding ⊖®game.

↓ IBERO **↓**When used, must be designed on the lineup sheet prior to the game.

\$ ELEMENTARY \$ EXCEPTIONS



SUBSThere shall be no limit on the number of team of individual subs allowed.

\$ Serving Area **\$**

The serving area shall extend into the court a distance of **3** ft and shall be marked with a clearly visible line or indicator. Players can serve overhand or underhand from this position.

GOOD-2-KNOW



GAME FEES \$ Refs collect from each Coach. Content Restriction \$

A game should be deemed unplayable by both Coaches during bad weather.



REMUNDERS

