



## **‡LEAGUE‡** RULES



#### **≢** Matches **≢**

Best - 2 - out of - 3 - Games

Winning team must win by -2 - Pts to constitute a legal game.



## FRIENDSHIP GAME \$

It is req'd that a "friendship game" (to 15 Pts) be played if one team wins the **1**st two games (except in playoffs).



#### **♥** WARM-UP **♥**

**4** -Min "Hitting" ≒ **1** -Min Serving" will be announced by the official prior to the 1st game, with **1**-team (at a time) using the court



# **‡ ■**IME **OUTS ‡**



-**2**- Per Game 

Each Team



#### **\$** COREKEEPERS **\$**

Home team an adult SK with at least a flip score chart.



#### \$ SWITCH SIDES \$

Teams will be reg'd to switch sides at - points if the match is being played outdoors and this is the deciding **3**<sup>RD</sup>game.



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When used, must be designed on the lineup sheet prior to the game.





#### \$ SUBS \$

There shall be no limit on the number of team of individual subs allowed.



#### **\$** S ERVERS **\$**

(when serving underhand)

Shall be allowed to step within (3) from the service line to execute a legal serve.





# **‡** GAME FEES **‡**

The home team pays each referee accordingly. Select schools pay by check (US Mail)



**‡ I**NCLEMENT **W**EATHER **‡** 

A game should be deemed unplayable by both Coaches during bad weather.



#### **‡ REMINDERS ‡**







#### **≢** PADDING **≢**

All poles & referee stands (if applicable), must be padded.



### **‡** Coin Toss**‡**

Coaches are encouraged to attend Captains meeting for the coin toss





## **EFFECTIVE FALL 2023**

Schools are not required to provide STUDENT line judges.